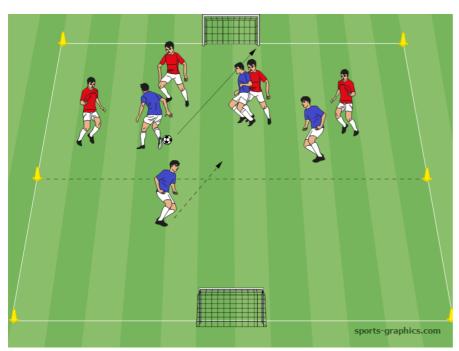


# **Passing**

## **Support Play**



Set up a 30x20 playing area with a goal or gate at each end and a halfway line marked. Adjust size of playing area if necessary. Arrange players into two even teams. Play regular football rules.

For a goal to count, every player in the team has to be in the attacking half of the area. If not, play resumes without score.

## VARIATIONS AND PROGRESSIONS

Each practice can be varied to adapt to the needs of players. Simple changes can increase or decrease the challenge. Examples such as changing the rules, the size of the area, overloading the advantage of one team, varying the focus, or setting team challenges will keep players motivated and all attribute to good coaching methodology.



# Football SESSIONS

## **Modified Small Sided Game**

### LEARNING OUTCOMES

- Angles and distances of support. Does the player on the ball see a clear pathway to pass to a teammate?
- Awareness and decision of passing options. Which is the most effective pass?
- Correct passing technique.
- Correct technique to receive.
- Creating space away from the ball.
- Good movement to show for the ball.
- How to support the ball correctly.
- Improve team work.
- Improve the quality of passing and pass selection.

## **FOCUS AREAS**

- Angles and distances of support.
- Body shape.
- Can the pass go forward?
- Communication.
- Decision of what choice of pass.
- Encourage players not to force the pass.
- Encourage players to keep the ball moving.
- First touch.
- How to control the ball to gain an advantage.
- Passing angles and distances.

#### **KEY FACTORS**

- Body shape
- Communication
- Good angles and distances of support
- Good early decision making (on and off the ball)
- Good first touch
- Head up
- Movement
- Positive attitude to score
- Support quickly

